

## **DUNGEONS & DRAGONS** **LIVING FORGOTTEN REALMS**

\_\_\_\_\_  
(character name)

**HAS RECEIVED STORY AWARDS FROM:**  
(cross out those not received)

### ***WATEI-2 DARK SECRETS OF DOWNSHADOW***

#### **WATE04 Contacts in Downshadow**

The PC has contacts in Downshadow: Morthos, a tiefling crime lord, fixer, and fence, and/or Grimvok, a spellscarred dwarf with four tentacles. Morthos can offer information about criminal activities in Downshadow, less so in Waterdeep in general. Grimvok can offer a secure place to stay and take an extended rest, or to store valuables for no more than one day. Betrayal of either contact voids this story award.

#### **WATE05 Favor of the House of the Moon**

The PC is vouched for by the clerics of Selûne in the House of the Moon as trustworthy. The clerics offer introductions for the PCs to other temples in Waterdeep, or recommendations to temples of Selûne in other locales in the Realms. The PCs may be given information on known or suspected activities of worshippers of Shar or Malar, or on problems with lycanthropes in the vicinity. The PC also gains the enmity of worshippers of Shar and may become their preferred target. If interested, the PC is shown the temple's permanent teleportation circle for possible future usage.

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