

DUNGEONS & DRAGONS

LIVING FORGOTTEN REALMS

(character name)

EPIC4~1 SHOOTING THE MOON

EPIC15 Protector of Knowledge

You stopped elementals from burning down any of the rooms in Candlekeep library. The monks of Candlekeep will do anything they can to help you, and Oghma himself appreciates your service. If you activated a *sigil of protection* during the battle to protect a room that was in danger of being burned, you may select the Book of Five Truths (Fifth Truth) legendary boon as one of your Treasures from this adventure without spending a found-item slot.

EPIC16 Savior of Sehanine

When Tsien Chiang attempted to drain the Vestige of Sehanine from the statues of the Knights of Seventh Mystery, you acted to stop Tsien by taking some of the Vestige's essence into yourself. The Goddess of Mystery will act to assist and guide you in the days to come. You may select Sehanine's Mark of the Dark Moon as one of your Treasures from this adventure without spending a found-item slot.

EPIC17 Hope of the Blessed Order

You encountered the Blessed Order, a group of divine heroes who have fought against demons for thousands of years. You revealed their religion as a fraud and cast doubt on every action and sacrifice they've made. For this service, you have been granted the *light of the blessed order*. This does not cost you a found-item slot, does not count as a Treasure selection, and does not count against the limit of Uncommon magic items you are allowed to possess. It also does not count as an active divine boon.

Light of the Blessed Order	Epic Tier Uncommon
<i>May this divine light reveal truths unto you, however painful they may be, as you have revealed the painful truth unto us.</i>	
Alternative Reward	
Utility Power ♦ At-Will (Minor Action)	
You may create or dismiss a halo of brilliant light above your head. The halo casts bright light in a 20-square radius. Undead find this light painful, but not damaging. Wandering around with a glowing halo may provoke some NPCs.	
Utility Power (Radiant) ♦ Daily (No Action)	
<i>Trigger:</i> You are reduced to 0 hit points while the halo of light is active.	
<i>Effect:</i> Close burst 10 (enemies in burst); the target takes 10 radiant damage.	

At the end of the adventure, the Blessed Order looked to the future with: ☐ Hope ☐ Despair
They asked you whether they should: ☐ Continue fighting the demons ☐ Flee through the portal

EPIC18 Blessed Brooch of Corendath

You were offered the greatest treasure of the Blessed Order of Corendath. This item counts against your limit of one Rare item per tier, as one of your found magic items, and as one of your Treasure selections for this adventure.

Blessed Brooch of Corendath	Level 24 Rare
<i>This bloodstained gold brooch has been worn by countless saints and martyrs, saving innumerable lives over thousands of years.</i>	
Neck Slot	525.000 gp
Enhancement Bonus: Fortitude, Reflex, and Will	
<i>Special:</i> This item's enhancement bonus is +5 until you reach character level 26, when the bonus becomes +6.	
Property	
When you use a power that enables you or an ally to regain hit points, add the brooch's enhancement bonus to the number of hit points regained.	
Utility Power (Healing) ♦ Daily (Immediate Interrupt)	
<i>Trigger:</i> An ally within 10 squares of you would be reduced to 0 hit points or below.	
<i>Effect:</i> The triggering ally regains hit points as if he or she had spent a healing surge, and may also spend a healing surge.	
Utility Power (Healing) ♦ Daily (No Action)	
<i>Trigger:</i> You are reduced to 0 hit points or below.	
<i>Effect:</i> All of your allies within 10 squares regain hit points as if they had spent a healing surge.	
Reference: Custom item created for LFR, a healer's brooch upgraded to Rare quality.	